**Sea\_Urchin\_Larval\_Skeleton.stl**

Model of an early, Lytechinus variegatus sea urchin pluteus larval skeleton. Model includes the arms of the internal calcareous skeleton. Model was created from confocal fluorescence microscope data and the mesh was computed, repaired and smoothed using Imaris software. Model was generated by Michael Abrams (UC Berkeley), Katherine Woronowicz (UC San Francisco), Zer Vue (Baylor College of Medicine) and Nipam Patel (University of Chicago/MBL).